



## The Eurofurence Art Show

# Digital Showroom

Your animated work  
rolling on screen



*Art* has always been an essential part of our kind since the dawn of time. As a way to share and transport folklore and history over generations. A means to express fantasy and deeper understanding of our inner workings. From cave drawings with charcoal, over mythic figures carved in stone, over masterpieces in oil on canvas, to flipping pixels in the virtuality of electrons on sand-that-thinks. Our passion for art doesn't change. It's the media that does, as we venture into new technologies.

Are you a digital artist, boasting time lapses of your drawing process? A digital animator having created a show reel or animation folder? A game designer enjoying virtual drone flights through your latest game landscape? A VR producer of sophisticated video shorts? A cinematographer who has mastered CGI opening reels or closing credits for a Pawpet Show?

Your hard work and contribution to the furry art world may find some recognition in online communities and social media; unfortunately to a lesser extent on conventions and exhibitions. Starting in 2024, the Eurofurence Art Show would like to change that. As a pilot trial, we will offer digital artists opportunity to show their digital, animated work in the Art Show. We are planning to show movies, animations, video game projects and more on a big back-projection screen. Audio included.

Due to the nature of our pilot project, and depending on the project you like to show, we might require you to bring special equipment along if needed; however, playback for common media files (min. 1080p, 4k preferred) will be provided. Talk to us about your requirements.

Curious? Get in touch with us!

**E-Mail-Ticket**

✉ [artshow@eurofurence.org](mailto:artshow@eurofurence.org)

**Official Telegram Q&A Group**

📩 [@eurofurence\\_artshow](https://t.me/eurofurence_artshow)